

Derbyshire Netball Association - Yardley League (Seniors)

General Rules

- 1.1 England Netball rules apply
- 1.2 All players must be affiliated to Derbyshire Netball. Club affiliation must be paid before the first match (can pay online from 1st August each year).

Player Eligibility

- 2.1 All teams to complete a Register of Players at the start of the season, as teams will be required to list their players each match, and sign the results cards. The completed registration sheet (with signatures) needs to be forwarded to the Results Secretary within four weeks of the start of the league, along with England Netball affiliation list. **Penalty** – 5 points deducted per match until both forms have been received.
- 2.2 Any player playing in leagues elsewhere on a regular basis (i.e. more than 50% of matches) is not allowed to play in this league, for example DANA, Friesland, Rolls Royce, Willows, Burton, Buxton.

Registration of Squad Players

- 3.1 Players will only be allowed to play for one team in the league, and must be a minimum of 16 years old as at midnight on 31st August (i.e. School year 12). Age exceptions may however be granted if the Club Head Coach deems them to have the mental and physical maturity to play at that level. Age banding forms are available on the Derbyshire Netball Website, and need to be forwarded to the League Organiser before the start of the league.

Match Play, Points and Submission of Results

- 4.1 Teams can only play if they have a minimum of five players.
- 4.2 Failure to field a team means the offending team will pay both match fees and a score of 20 – 0 and 5 points will be awarded to the opponents. **The team cancelling must also fulfil the umpiring commitment and inform the league umpire.** Match fees will **not** however be payable for both teams if the offending team uses other players and plays a friendly match, each team will pay their own. This penalty will also apply if teams play illegal players.
- 4.3 Other Penalties
1 point deducted for fielding an unregistered player
3 points deducted for an unaffiliated player
3 points deducted for an illegal player
3 points for not providing an appropriate umpire – see Rule 5.1

- 4.4 Points awarded will be FIVE for a win, THREE for a draw, TWO for a losing team who score 75% or more of their opponents score, and ONE for a losing team scoring 50% or more, but less than 75%.
- 4.5 Results must be submitted using Submit Score on the Yardley website within 48 hours of the match by both teams, and result cards posted to the Results Secretary on a monthly basis.
- 4.6 Teams are responsible for their own first aid and should carry their own first aid kit (including an ice pack).

Match Officials

- 5.1 Teams in all divisions will provide one qualified umpire or one that has attended a course and is being mentored for the teams designated matches. The second umpire will be provided by Derbyshire Netball where possible. Rules books can be purchased from Derbyshire Officiating TSG members.
- 5.2 If the controlling (i.e. if play is in that umpires half) umpire feels that the actions of a team or individual within a team may constitute dangerous play, then they may stop the match and speak to the player(s) concerned. A Club Team Official may be asked, if necessary to observe the communication
- 5.3 If either of the umpires feels that the actions of a team or individual within or associated with a team are causing aggravation to either the umpires or the opposition, then they will speak with a Team Official and submit a report of the behaviour to the League Organiser. The team will receive a written warning, and any further offence will mean that their team will be removed from the league fixtures

Actions/attitudes that may be seen to be "not in the spirit of the game" are:-

- Continual intimidation of umpires
- Not playing within the rules because of the inexperience of an umpire

Please refer to the Code of Conduct.

Updated : 19th July 2015

Code of Conduct

- 1 Teams must be ready to start on time, with nails smooth and short and jewellery off. This applies to all piercing and acrylic nails. Having tossed with the opposition for the first centre pass the winning team should notify the umpires.
- 2 No player should directly question an umpire's decision. If anyone needs a decision clarifying, then their team manager/captain should approach the umpire at the next interval.
- 3 Players need to be mindful of the ethos of the league, which is to promote participation and create a positive playing experience for all involved.
- 4 Please also be aware that inexperienced players make contact because of lack of ability, so all players should make allowances for this and not put them in a situation that could force a penalty, such as the old form of blocking.
- 5 Rule 17 in the England Netball Rules book explains the contact rule.
- 6 The league wants to promote an open and skilful game; and we want the netball to be an enjoyable experience for everyone.
- 7 **Courtesy** – A game cannot be played without Umpires, so respect their decisions and thank them after the game. A personal thank you from the captain would be appreciated. Shake hands with your opponents at the end of the game, and give "three cheers" as a team.
- 8 Coaches/Team managers should notify the opponents and umpires prior to a match being played if a match is being played as a friendly.
- 9 Teams should ensure that all litter is cleared away.
- 10 Spectators are welcome, but must conduct themselves appropriately

Please ensure that all members are aware of the Rules and code of Conduct.

**Agreement to abide by the Rules and the Code of Conduct is found on the entry forms,
please sign accordingly**